

This topic has been selected to build on children's growing geographical and scientific knowledge from topics studied in Year 3. It will also allow the children to explore a wide range of curriculum subjects, making links and building on their knowledge. Following discussions in class, the key text links to the children's interests.

English

In English, Year Four will be studying the wordless book 'Flood' by Alvaro F Villa. We will be using this book as a stimulus to inspire our writing.

We will be focusing on writing balanced arguments and an introduction to a disaster story. We will focus on the key writing features and structures for these types of pieces.



Reading

To develop as readers, we will be continuing to work on comprehension skills with the use of our VIPERS. We will use our key text, to answer questions about what we have read, identifying new vocabulary, and making inferences.

Curriculum Map Sutton Park Primary School Year 4 Spring 2024

*This term, we are considering the question:
How does our incredible body work?*

KASE

Our curriculum is designed to ensure the children build their knowledge whilst having opportunities to develop important attributes like teamwork and empathy. We plan for a clear progression of skills and provide a wealth of experiences to further their engagement and understanding. We therefore call this our KASE curriculum.

PE

During our indoor PE sessions, we will be focusing on rolling in gymnastics. Outdoor PE is either invasion games through hockey or booster swimming.

DT

As design technologists, we will be investigating the question 'How useful are switches?' During this topic, pupils will learn how different types of switches work within electrical circuits and how these can be used to perform a function in a product.

Art

During Art we will be studying the artist, Helen Frankenthaler. The children will be experimenting with tint, shade, and tone in relation to colour mixing. They will then continue to develop their painting skills by exploring the illusion of distance when creating a landscape.

Computing

In Computing, the children will develop their understanding of how digital images can be changed and edited, and how they can then be resaved and reused. They will consider the impact that editing images can have and evaluate the effectiveness of their choices.

Geography

To develop as Geographers, we will be looking to what the water cycle is and how it works.

Science

As Scientists, we will be learning about animals including humans:

- Identifying different types of teeth in humans.
- Describing the basic parts of the digestive system and how it works.
- Constructing and interpreting a variety of food chains.

PSHE and Thrive

During these sessions, we will be focusing on 'Making choices' focusing on drug alcohol and tobacco education: the effect and risks of different drugs and medicines.

During our Thrive sessions, 'understanding the need for rules' we are learning how to play chess, showing respect when we win or lose and following rules accurately.

RE

In RE this half term the children will be exploring the big question 'Why do Christians call the day Jesus died 'Good Friday'?

PE will be on Tuesday (Indoor) and Thursday (Outdoor) afternoons. Please make sure your child has a named PE kit in school (or swimming kit where appropriate).

Music

During our Music lessons, we will be looking at Traditional Chinese Folk music and creating a collaborative piece of music, with a focus on pentatonic scales on the glockenspiels.

Maths

To develop as mathematicians, we will continue to consolidate our knowledge of times tables and identify the corresponding division facts.

We will be learning to use formal written methods for multiplication and division. We will learn how to multiply a 2- and 3-digit numbers by a single digit, using the short multiplication method. Moving onto, dividing 2-digit and 3-digit numbers by a 1-digit number using formal written layout with no remainder. We will use our knowledge of place value to multiply by 0 and 1; multiply three numbers together; finding 1000 more or less than a given number; identify lines of symmetry in 2D shapes.